

PE curriculum coverage

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Elm	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills
	Gymnastics Travelling, rolling and jumping	Gymnastics Sequence using travelling, rolling, jumping and balancing	Dance - Street Perform dances using simple movement patterns	Dance - Cheer Perform dances using simple movement patterns	Athletics Hopping, running, changing direction and jumping	Athletics Hopping, running, changing direction and jumping
Beech	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills	Fundamental movement skills
	Gymnastics Travelling, rolling and jumping	Gymnastics Sequence using travelling, rolling, jumping and balancing	Dance - Street Perform dances using simple movement patterns	Dance - Cheer Perform dances using simple movement patterns	Athletics Hopping, running, changing direction and jumping	Athletics Hopping, running, changing direction and jumping
Willow	Fundamental movement skills Baseline of assessment skills from Year 1. Use FMS in a variety of ways	Games Underarm throw, moving into a space and simple tactics in games	Net and Wall Catch a ball, hold a bat, strike a ball and simple tactics to outwit an opponent	Strike and field Overarm throw, strike a ball and simple tactics in a game	OAA Take responsibility for self and others, cooperate and work as a team, complete a journey and mark a control card correctly	OAA Take responsibility for self and others, cooperate and work as a team, complete a journey and mark a control card correctly
	Gymnastics Travelling, rolling and jumping	Gymnastics Shapes in a sequence using travelling, rolling, jumping and balancing	Dance - Street Perform dances using simple movement patterns	Dance - Cheer Perform dances using simple movement patterns 25/26 Dance - Acro Perform dances using simple movement patterns	Athletics Underarm throw, overarm throw, throw using a push and two handed throw	Athletics Underarm throw, overarm throw, throw using a push and two handed throw
	Playground Games Dodging and changing direction when playing a tig game, hopping, underarm throw and catching	Net and Wall Consolidate throwing actions and catching and strike a ball using a hand or small bat	Invasion games - Handball Handball, bounce, one handed passes and simple tactics in a game	Strike and Field - Rounders Underarm throw, catching, strike a ball from a tee or a drop feed and apply a simple tactic	OAA - Team work and problem solving Work as part of a team, cooperating, encouragement,	OAA - Trust and Trails Solve trust challenges, work with others to complete a journey, use a control card and keep a map "set" or

Hazel	Gymnastics Travelling actions and balances on feet and hands, rolling actions, sequence of 6 actions	Gymnastics Create a sequence using matched shapes and balances	Dance - Street Perform dances using a range of movement patterns	Dance - Cheer Perform dances using a range of movement patterns 25/26 Dance - Acro Perform dances using a range of movement patterns	Athletics Throw using a pull, sling, push action and perform a combination of 5 jumps	Athletics Throw using a pull, sling, push action and perform a combination of 5 jumps
	Creative Games - Tag and Target Dodging, throwing, rolling, aiming and send an object in a target game with accuracy	Net and wall Consolidate throwing actions, strike the ball using a hand or small bat and develop a range of striking skills	Invasion games - Basketball Chest and bounce pass, dribbling and use tactics to outwit an opponent	Striking and Fielding - Rounders Underarm throw, catch a ball, strike a ball from a tee or drop feed and apply a simple tactic in a game	Target Games - Dodgeball Throwing a ball at a target using a one handed pass or throw with accuracy in a game situation	OAA - Team work and problem solving Work as part of a team, cooperating, encouragement, support and using individual strengths to solve challenges
Rowan	Gymnastics Travelling actions with 4 points, balances with stillness, basic rolls, jumping and landing safely and a gymnastic sequence of at least 6 actions	Gymnastics Mirrored shapes, matched balances and create a sequence including with and without apparatus	Dance - Street Perform dances using a range of movement patterns	Dance - Cheer Perform dances using a range of movement patterns 25/26 Dance - Acro Perform dances using a range of movement patterns	Athletics Throw using a pull, sling, push action and perform a combination of 5 jumps	Target Games - Boccia Show different ways to propel a boccia ball and use simple tactics
	Gymnastics Create a sequence with counter balances and counter tension with a partner	Net and wall - Tennis Forehand and backhand shot with accuracy and apply a simple tactic in a net type game	Invasion games - Rugby Passing and catching a rugby ball, apply simple tactics when playing and apply simple attacking and defending tactics	Strike and Field - Cricket Bowling underarm and overarm, strike a ball with a cricket bat off a tee and use tactics in a cricket type game	OAA - Team work and problem solving Work as part of a team, cooperating, encouragement, support and using individual strengths to solve challenges	Swimming
Sycamore		Gymnastics Create a sequence with counter balances and counter tension with a partner in canon and unison using apparatus	Dance - Street Perform dances using a range of movement patterns	Dance - Cheer Perform dances using a range of movement patterns 25/26 Dance - Acro Perform dances using a range of movement patterns	Athletics Throw using a pull, sling, push action and perform a combination of 5 jumps	Athletics Running techniques for short and long distance, take off and land (one foot and one foot to two) take off and land using a combination of jumps, hop, step and jump and record times and distances

Hawthorn	Gymnastics Create a sequence with counter balances and counter tension with a partner	Net and wall - Tennis Forehand and backhand shot with accuracy and apply a simple tactic in a net type game	Invasion games - Netball Passing and catching a ball, shoulder pass and apply a simple tactic with and without the ball and when attacking and defending	Striking and Fielding - Cricket Bowling underarm and overarm, strike a ball with a cricket bat off a tee and use tactics in a cricket type game	OAA - Team work and problem solving Work as part of a team, cooperating, encouragement, support and using individual strengths to solve challenges	Swimming Invasion Games - Football Dribbling, travelling with a ball, sending and shooting skills and develop tactics in a game
		Gymnastics Create a sequence with counter balances and counter tension with a partner in canon and unison using apparatus	Dance - Street Perform dances using a range of movement patterns	Dance - Cheer Perform dances using a range of movement patterns 25/26 Dance - Acro Perform dances using a range of movement patterns	Athletics Running techniques for short and long distance, take off and land (one foot and one foot to two) take off and land using a combination of jumps, hop, step and jump and record times and distances	Athletics Running techniques for short and long distance, take off and land (one foot and one foot to two) take off and land using a combination of jumps, hop, step and jump and record times and distances
Oak	Gymnastics Create a sequence of gymnastic actions including paired and group balances	Net and Wall - Badminton Forehand and backhand shot, direct reasonably well to a partner and demonstrate a simple tactic in a net type game	Invasion Games - Hockey Passing a ball, dribbling and shooting a ball using a hockey stick and select attacking and defending tactics in a game	Striking + Fielding - Cricket Bowling underarm and overarm, strike a ball with a cricket bat off a tee and use tactics in a cricket type game	OAA - Team work and problem solving Communicate effectively, listen attentively, record information accurately and splay strategies for remembering important information. Work effectively as part of a team, share ideas and recognise the important role played by all team members to solve challenges	Creative Games Dribble a ball, select and apply appropriate tactics, design a unique invasion game, use tactics to outwit an opponent, adapt to include positions and attacking and defending options
		Gymnastics Create a gymnastic sequence with counter balances and counter tension with a partner in canon and unison using apparatus	Dance - Street Perform dances using a range of movement patterns	Dance - Cheer Perform dances using a range of movement patterns 25/26 Dance - Acro Perform dances using a range of movement patterns	Athletics Running techniques for short and long distance, take off and land (one foot and one foot to two) take off and land using a combination of jumps, hop, step and jump and record times and distances. To perform a push, sling and heave throw.	Athletics Running techniques for short and long distance, take off and land (one foot and one foot to two) take off and land using a combination of jumps, hop, step and jump and record times and distances. To perform a push, sling and heave throw.